



Town of Fort Mill Parks & Recreation

Parks & Recreation

The Town of Fort Mill Parks & Recreation has the responsibility to protect the well-being and safety of all participants. As an extension of its on-going efforts to support this initiative, the Town of Fort Mill Parks & Recreation Department has created a strategy to ensure that every volunteer meets a minimum standard that would provide participants with a safe environment.

The Town of Fort Mill Parks & Recreation has adopted a mandatory background screening policy for volunteers. In order to volunteer with the Town of Fort Mill Parks & Recreation program, individuals must complete and sign the attached Volunteer Application.

Applications will be screened by Protect Youth Sports Inc. The purpose of the policy is to identify individuals with a criminal background. www.protectyouthsports.com

Application Disqualifiers

- Any Felony Conviction within 10 years
- Any Sexual Related Crime
- Any Drug Conviction within the last 5 years or multiple convictions within 10 years
- Two or more DUI Convictions within the last 5 years
- Any Misdemeanor Violence within 7 years
- Falsifying Application
- Any Misdemeanor Contributing to the Delinquency of a Minor

Appeal Process (In case of a disqualified application)

If the applicant disputes the finding of the background check, they can appeal to Town of Fort Mill Parks & Recreation Department where they may receive a copy of their background check.

All information contained in the application and the findings are held in confidence. Information is not shared with outside organizations or individuals without a business need to know.

This policy is not only supports long standing initiatives such as Coaches' Certification and Code of Ethics, but it also supports the well-being for the children in our programs. Questions about the application process please contact Brown Simpson, Jason Ratterree, or Justin Davis at 803-547-2273.

Sincerely,

Brown Simpson, Jr

Director

Town of Fort Mill Parks & Recreation Department